Chloe Mikhayla Hunter
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EDUCATION

University of Arkansas — Fayetteville, AR
GPA: 3.8 — *Expected Graduation: May 2029*
B.S. Computer Science, Minor in Marketing

Bentonville West High School — Centerton, AR
GPA: 4.41, *Graduated with High Honors* — *August 2022 - May 2026*
Relevant Coursework: ASTATE Swift Development & Game Development

EXPERIENCE

Tariff Ninja — Bentonville, AR
Frontend Software Engineer & Lead UI/UX Designer — February 2026 - September 2026

- Built a human-in-the-loop RAG platform supporting 1.5M+ items, with HTS classification, tariff-savings analysis, automated CBP filings, document processing, and freight tracking
- Developed an automated LinkedIn posts generation tool, designed to align with company voice and branding
- Led the end-to-end redesign of the customer-facing platform, reworking navigation, user flows, and interactions to create a more intuitive and efficient experience
- Built and implemented a reusable Figma UI library, redefining the company's brand identity and standardizing visual design across the platform

Way Pave — Bentonville, AR
Full-Stack Software Engineer Intern — May 2026 - August 2026

- Drafted design using figma, utilized direct client feedback, and ensured proper web and mobile layouts
- Implemented server-rendered job listing and detail pages in Nuxt.js, including SEO metadata, canonical URLs, and JobPosting structured data validated through Google Rich Results Test
- Developed cursor-based pagination and Firebase-backed development workflows, improving scalability and enabling reliable local testing with authentication and Firestore emulators

PROJECTS

City of Bentonville Traffic Solutions — November 2025 - December 2025

- Built a machine learning model to intake 20k+ data inputs and calculated the most optimal times for local traffic times based on up-to-date statistics
- Worked with the City of Bentonville's top traffic team to improve Levels of Service of 14th Street
- Presented our findings to the City of Bentonville Traffic Department and Mayor on a conference panel

Margin — May 2026 - August 2026

- Designed a customizable workspace in Figma to create an intuitive, flexible UI/UX for organizing personal content and productivity tools
- Conducted user testing and incorporated feedback to iterate on interface design and interactions, improving usability and overall user experience.
- Built a modular widget architecture to support dynamic content to enable scalable feature expansion

LEADERSHIP & ACTIVITIES

McMillon – Lead Designer | Trying to optimize Workday's platform to better highlight new AI features

BWHS Science Olympiad – Team Leader | Ranked 13th Nationally for Code Craze, a Python and AI Theory event

BWHS Competitive Programming Club – Co-Founder | Won most creative in Spring UARK HogHacks 2026, 6th place overall as a high school team

SKILLS & CERTIFICATIONS

Languages: Javascript / Typescript, Python, Rust, Ruby on Rails, C#, C++
Frameworks & Tools: Figma, NextJS, React, Tailwind, NuxtJS, Git/Github, Firebase, Docker